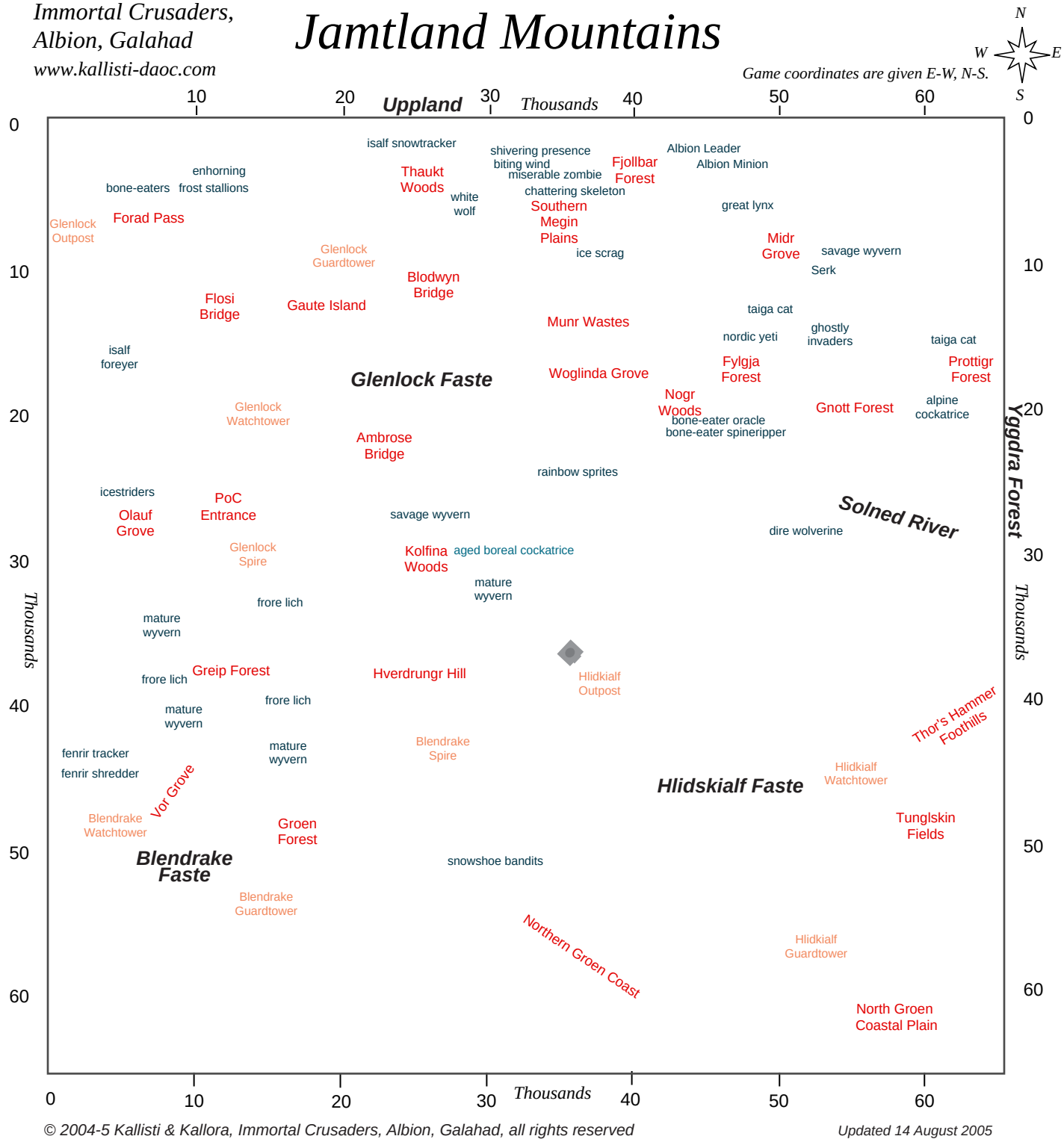
*Produced by **Kallisti** & **Kallora**,*
Immortal Crusaders,
Albion, Galahad
www.kallisti-daoc.com

Jamtland Mountains

Game coordinates are given E-W, N-S.



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Updated 14 August 2005

Monsters and approx levels:

Name	*Level Range*	*Name*	*Level Range*	*Name*	*Level Range*
aged boreal cockatrice	yellow	frore lich	red/purple	mature wyvern	red
Albion Leader	purple	ghostly invaders	yellow/blue	miserable zombie	grey
Albion Minion	yellow	great lynx	green	nordic yeti	grey
alpine cockatrice	grey	fenrir tracker	blue	rainbow sprites	green/grey
biting wind	grey	fenrir shredder	green	savage wyvern	blue
bone-eaters	blue/green	frost stallions	red/purple	Serk	red
bone-eater oracle	blue/green	icebreaker	yellow/orange	shivering presence	grey
bone-eater spineripper	green	ice scrag	grey	snowshoe bandits	grey
chattering skeleton	grey	icestriders	yellow/orange	stromkarl	green
dire wolverine	red/purple	isalf foreyer	blue	taiga cat	grey
enhorning	yellow/orange	isalf snowtracker	green/grey	white wolf	grey